

# MAX32620

## ERRATA SHEET

### Revision A4 Errata

The errata listed below describe situations where components of this revision perform differently than expected or differently than described in the data sheet. Maxim Integrated Products, Inc., intends to correct these errata when the opportunity to redesign the product presents itself.

This errata sheet only applies to components of this revision. These components are branded on the top side of the package with a six-digit code in the form yywwRR, where yy and ww are two-digit numbers representing the year and work week of manufacture, respectively, and RR is the revision of the component. To obtain an errata sheet on other die revisions, visit our website at [www.maximintegrated.com/errata](http://www.maximintegrated.com/errata).

#### 1) CRC-32 HARDWARE BLOCK DOES NOT CALCULATE CORRECTLY IN 8- OR 16-BIT MODES

**Description:**

The values returned by the CRC-32 hardware do not match the expected value when used in 16- or 8-bit modes. Data is processed by the CRC-32 hardware in big-endian format, rather than the little-endian format used by the Cortex-M CPU memory.

**Workaround:**

The CRC-32 engine only works for 32-bit mode and must be loaded in blocks of 4 bytes.

Convert the CRC-32 input to big-endian format before loading the CRC-32 hardware. After the calculation is complete, the CRC-32 output must be converted back to little-endian format.

#### 2) SPIX FREQUENCY MUST BE SAME AS CM4 CLOCK FREQUENCY

**Description:**

The SPI execute in place (SPIX) clock frequency is incorrect unless the clock frequency matches the CM4 clock frequency.

**Workaround:**

Calculate the value of CLKMAN\_SYS\_CLK\_CNTL\_2\_SPIX that provides the correct SPIX frequency. The same value must be written to the CLKMAN\_SYS\_CLK\_CNTL\_0\_CM4 register.

#### 3) SPIX HARDWARE LEAVES SLAVE ACTIVE AFTER COMPLETING EXTERNAL READ

**Description:**

The SPI execute in place (SPIX) peripheral does not return the slave select signal to the idle state after program execution returns to the internal memory. This causes some external memories to remain active, increasing power consumption even when the memory is not being accessed.

**Workaround:**

If the external memory only serves as additional data storage, use the SPI master peripheral for access. When executing code from the external memory, disable the SPIX module upon returning to the internal memory, reenabling it for each new access. This does have the side effect of incurring a time penalty as the SPIX module repeats its initialization phase each time the peripheral is enabled.

#### 4) SPI MASTER MAY GENERATE EXTRA CLOCKS AFTER FIFO EMPTY

**Description:**

The SPI master may generate additional SCK clocks after the last byte in the FIFO is transmitted.

**Workaround:**

The user should avoid creating a stall by keeping data in the transaction FIFO until the normal completion of the transfer.

## 5) SPI MASTER GENERATES TX\_READY INTERRUPT WHEN HEADER IS WRITTEN TO FIFO

### Description:

The TX\_READY interrupt occurs as soon as the header is written to the FIFO instead of when the FIFO is empty and SSEL is deasserted.

### Workaround:

Clear the first TX\_READY interrupt immediately following the header write to the transmit FIFO.

**Note:** This software workaround is implemented in the latest version of the MAX32620 SDK/API. No workaround is necessary if the supplied drivers are used.

## 6) DEVICE MAY NOT RESUME FROM LP1 MODE

### Description:

The device does not exit LP1 mode correctly if dynamic clock gating is enabled for the flash memory controller. Dynamic clock gating is enabled by default following a POR.

### Workaround:

Set CLKMAN\_CLK\_GATE\_CTRL\_0 [7:6] = 0x3 before entering LP1 mode.

**Note:** This software workaround is implemented in the latest version of the MAX32620 SDK/API. No workaround is necessary if the supplied drivers are used.

## 7) ADC OUTPUT MAY BE INCORRECT IF VAIN IS APPROXIMATELY 0V or VREF

### Description:

If  $(V_{AIN} + \text{ADC's Offset}) > V_{REF}$ , or  $(V_{AIN} + \text{ADC's offset}) < 0V$ , the ADC output wraps around 0x000 or 0x3FF and produces an incorrect data value.

### Workaround:

Store FTR\_TRIM\_REG\_12[31:28] to memory. Call this variable "AdcOffsetTrim".

Set FTR\_TRIM\_REG\_12[31:28] = 0x0 before starting the ADC. This forces the ADC to use a trim of 0V.

After the ADC sample is complete, apply the code clamping to create the correct result "AdcDataFinal":

```
if ((ADC_Status.AdcOvrFlw == 1) (
    if (AdcOffsetTrim >=0)
        AdcDataFinal = 0x3FF;
    else
        AdcDataFinal = 0x3FF + AdcOffsetTrim;
)

else (
    if (ADC_Data.AdcData + AdcOffsetTrim < 0x0)
        AdcDataFinal = 0x0;
    else if ((ADC_Data.AdcData + AdcOffsetTrim) > 0x3FF)
        AdcDataFinal = 0x3FF;
    else
        AdcDataFinal = ADC_Data.AdcData + AdcOffsetTrim;
)
```

**Note:** This software workaround is implemented in the latest version of the MAX32620 SDK/API. No workaround is necessary if the supplied drivers are used.

## 8) ADC CHANNEL 9 MUST USE INTERNAL DIVIDE BY TWO SETTING

### **Description:**

Measurements on ADC channel 9 are incorrect, unless the ADC is using the internal divide by two mode.

### **Workaround:**

Configure channel 9 to use the ADC internal divide by 2 mode. Measurement accuracy can be affected if  $V_{RTC} > V_{DD18} + 0.2V$ .

**Note:** This software workaround is implemented in the latest version of the MAX32620 SDK/API. No workaround is necessary if the supplied drivers are used.

## 9) BASE\_PART\_NUMBER FIELD READS 0x7F67

### **Description:**

The value in base\_part\_number field for this device is expected to be 0x7F6C (32620). Instead the value 0x7F67 (32615) is returned.

### **Workaround:**

None required.

## 10) USB HARDWARE CANNOT DETECT SUBSEQUENT SUSPEND EVENTS AFTER INITIAL SUSPEND/RESUME CYCLE

### **Description:**

The USB peripheral properly responds to an initial suspend/resume cycle from the USB host. However, it fails to detect any subsequent suspend events from the host. If the device wakes up from something other than bus activity, it does need to send the remote wakeup signal before going back to sleep. It is only necessary to send the remote wakeup signal when the bus activity from the host resumes.

### **Workaround:**

Set the SIGRWU bit when the device wakes up from bus activity. This resolves the issue and the device again detects a suspend condition. Note that this has the side effect of generating a remote wakeup signal to the host.

## Revision History

REVISION NUMBER	REVISION DATE	DESCRIPTION	PAGES CHANGED
0	12/15	Initial release	—

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